GEURIE PUBLIC SCHOOL NEWSLETTER



Term: 3 | Week 2 | Date: Wednesday 30 July 2025
P: 6887 1107 | E: geurie-p.school@det.nsw.edu.au | W: www.geurie-p.schools.nsw.gov.au

SCHOOL INFORMATION

Principal's message

It's hard to believe we're only one week into Term 3 and we've already hit the ground running! From playing touch football and watching *High School Musical*, to heading off to PCYC for weekly sport and welcoming a new prac teacher, there's already been so much energy and excitement around the school. And there's plenty more to come! Next week is Education Week, and we're thrilled to be celebrating this year's theme - 'Ignite Your Potential'. We've got a wonderful line up of guest speakers planned throughout the week all ready to inspire and spark curiosity in our students. Keep an eye out for the schedule coming your way later this week. We'd love for families to come along and be part of it. We'll cap off Education Week with our Small Schools Athletics Carnival, which is sure to be a fantastic day of fun and friendly competition. Looking ahead, we're also excited about Three Way Conferences, Book Week, Kindy Transition and of course, plenty of rich and engaging learning across all classrooms. To ensure we are all working together for greatness - we have a new focus for this term: 'Be Yourself'. Students will be encouraged and recognised for having and showing the strength to make their own decisions. Here's to a fun-filled and rewarding Term 3!

Small Schools Athletics Carnival

This year, the Small Schools Athletics Carnival will take place at Barden Park in Dubbo on Friday August 8 2025. Please arrive at the grounds at 9am parents are responsible for arranging transportation for their child/children to the event. All students are expected to participate and parents are encouraged to attend and watch. Please ensure that your child's name is checked off upon arrival and again when leaving at the conclusion of the event with Miss Pittman.



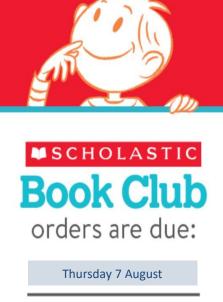
MON 4 TO FRI 8 AUGUST 2025 - PUBLIC EDUCATION WEEK CELEBRATES THEME, IGNITE YOUR POTENTIAL.

Coming Up

- Fri 1 Aug Barnardos Playgroup starts 10am to 12pm continuing each Friday until week 9
- Mon 4 Aug DRC Waste Program
- Mon 4 to Thur 7 Aug Education
 Week Activities
- ◆ Mon 4 Aug Afternoon tea 2pm and classroom tour
- Mon 4 Aug Assembly 2:30pm
- Fri 8 Aug Athletics Carnival 9am
 Barden Park Dubbo
- Fri 15 Aug Kindergarten 2026
 Transition starts 8:30am to
 11:30am continuing each Friday
 for Term 3
- Wed 3 to Fri 5 Sep Yrs 4,5,6
 Major excursion Sydney

















WELCOME TO MISS REYNOLDS

Hello all.

Dear Families and School Community,

My name is Miss Reynolds, and I'm thrilled to be joining your school from Week I to Week 5 of Term 3 as part of my final professional placement. I'm currently in my final year of study at the University of Newcastle, completing a Bachelor of Education (Early Childhood and Primary).

Over the next five weeks, I'll be working alongside your children and their teachers — contributing to learning experiences, supporting students in the classroom, and continuing to grow my skills as a future teacher.

I am passionate about creating safe, inclusive, and engaging learning environments where every child feels confident, capable, and valued. I believe students learn best when they are actively involved in meaningful and relevant experiences, and I aim to foster curiosity, critical thinking, and a love of learning in all students.

During my placement, I will be involved in lesson planning, small group work, whole-class activities, and reflective teaching practice. I'm so excited to build relationships with the students, staff, and families — and to contribute positively to the school community during my time here.

Please feel free to reach out, say hello, or ask any questions along the way. I'm truly grateful for

this opportunity!

Warm regards and a big THANK YOU,

Teacher Education Student Bachelor of Education (Early Childhood and Primary) University of Newcastle



With thanks,

Miss Reynolds

K, 1, 2 - CLASS INFORMATION



All children are expected to participate each week. They need to come prepared with their talking points thought out to present to the class for approximately I minute. Please see the weekly topics below and assist your child with their preparation. Thank you, Miss Pittman

Week 3	Education week: Bring an award, medal or achievement in and share to the class
Week 4	Free Choice
Week 5	Book Week: Bring in your favourite book and read a short section aloud.
Week 6	Free Choice
Week 7	Bring in your favourite toy and describe why it is your favourite
Week 8	Free Choice
Week 9	Bring in a photo that's meaningful to you (family, vacation, pet)
Week 10	Cook or bake something to share with the class, Explain the steps it took to make it. (If possible make it Gluten Free)

My News Day is: Monday



Miss Pittman's Class: Homework Information



Homework is handed out on Mondays and is due back on Fridays.

Each week, students are expected to complete the following:

- Activity Card: Choose one activity to complete and cross it off the card each week.
- Home Reader: Read the allocated book at home and discuss the story together.
- Spelling List: Practice using the Look, Cover, Write and Check method.
- Maths Activity: Complete the assigned maths task to support classroom learning.

If you have any questions or concerns about the homework, please don't hesitate to contact me. Thank you for your support!

3, 4, 5, 6 - CLASS INFORMATION



Term 3 Homework

This term you are expected to:

- 1. Read every night
- Write in your journal
- Master your timestables
- 4. Create a one pager on the maths focus
- 5. Complete a project that addresses sustainability

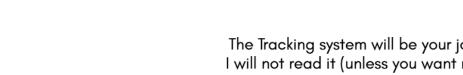
the project is completely up to you - it could be an experiment, a campaign, a household monitoring system, a community project...

> The Tracking system will be your journal: I will not read it (unless you want me to).

You will also record the name of your book and complete a 10 word summary at the end of the week.

Your One Pager will also be in your journal.







KINDERGARTEN

2026

Geurie Public School is now accepting enrolments for Kindergarten 2026 and 2027!



Please contact the school for more details on P: 6887 1107

Geurie Public School 60 Narragal Street Geurie NSW 2818 02 6887 1107 | geurie-p.school@det.nsw.edu.au





GEURIE PUBLIC SCHOOL

Kinder Transition!

Come and join our Kindy Transition

Term 3

Fridays 8.30am - 11.30am

Pack Crunch and Sip and Recess

Meet your new friends.

Beginning 15th August 2025

Call 6887 1107 for inquiries.



NOTICEBOARD

ArtClub



KIDS Classes

TERM 3 2025

July 28 - September 16 Mondays or Tuesdays 3.45 - 4.45pm Creative Kids vouchers accepted

School Holiday Workshops

Private Tuition available



ADULT Classes

IN-STUDIO @ 13b Bultje St

Life Drawing 26 & 27 July with Scott Feringa & Model

Impressionist Art weekly class 29 July – 16 September Tuesdays 5.15- 6.45 pm with Jack Randell

Sketch -n- Stretch Creativity + Wellness

Scan to see all classes... & Enrol early to secure your place !

Create . Learn . Connect

Creative classes, development opportunities, collaborations, public art for Schools, community, private and social groups or arty party!

Organising a festival, team building exercise, celebration, school or group program? We can support you with our professional art services and customised workshops. Contact us when planning your event!

Follow us! fb ArtClubDub or sign-up for newsletter

e hello@artclubdub.com m 0418 605 041 w artclubdub.com

Geurie

Supported

Playgroup

For Children aged 0-5 years

Come along and meet with other parents and help your children learn through play.

Friday, during school terms

8th of August

15th of August

22st of August

5th of September

12 of September

19th of September

10:00 am till 12:00 pm

Geurie public school ,58 Narragal Street.

Morning tea provided

Bring a hat and yourselves

ALL WELCOME

For more information contact

Jessica Mobile: 0434817087

Margie Mobile: 0497284857 Office: (02) 582430000.



Parenting Program

Iltalk is a set of evidence-based use to enhance the home learning birth to school age."





LEARN TO CODE. BUILD A GAME. WIN PRIZES!

OPEN TO ALL

No Experience Needed!

Followed our step-by-step e-learning courses



Design Safe Structures for Natural Hazards Create a game that protects people from floods, fires, cyclones, and more!

How to Join

- 1. Register
- 2. Access
- e-learning courses
- 3. Learn
- at your own pace
- 4. Make your game by Nov 7
- 5. Submit
- your game, and presentation video

https://roboticscodingchallenge.org

ODING SOFTWARE









Message from A/Prof UNSW Riza Sunindijo



UNSW Built Environment provides governmentsupported e-learning opportunities for students across Australia—especially girls and those in remote areas-to learn STEM, Robotics, Coding, and Engineering.

Students can learn to create coding games through courses tailored for all skill levels, covering topics like AI, IoT, and Robotics.

Coding Challenge

e-Learning Courses Road Map



Coding Fundamental

This is a foundational course designed to introduce students to the basic concepts and skills of Scratch programming. Through hands-on activities, learners will xplore how to create and control interactive animations, games, and stories using

The course focuses on understanding core programming concepts such as sequences, loops, events, and conditional statements in a visual and engaging way.



Coding Fundamentals Review

This course is designed for a quick review of the concepts learned in Coding Fundamentals, with coding quizzes to ensure full comprehension and mastery Students will build confidence in logical thinking and creative problem-solving they design their own projects step by step.



This course is designed to equip students with essential advanced coding skills required to create interactive animations, games, and stories at an advanced level. Students will develop proficiency in key programming concepts such as Variables & Lists, Broadcasting, Cloning, and Creating Custom Blocks (Functions)—empower-



Game Creation Guide

This course leads students through creating a disaster-preparedness game in Scratch, starting with game design fundamentals like core elements and planning. Students plan a disaster-themed game, build structures, and animate disasters. The course covers player interaction, game flow, and encourages creative polish. Finally, students optimise code, debug issues, and present their projects with clear story